

TYPES OF MODULES

This is a brief summary of mod types. For further information, see the documentation of file formats and/or the associated trackers' documentation.

In this list, Name refers to the identifier string found in modules of this type or a term, which unambiguously identifies the module format type. The Default Extension is the filename extension typically given to the mod type. Note that, even though they are often used, extensions do not clearly define formats. The No. of Tracks is pretty obviously the number of tracks mods stored in this format can have. The No. of Samples states how many instrument (sample) slots are available in the format. The Sample Properties denote the no. of bits (i.e. the resolution) the format can store and whether the CxSpd is fixed or variable. The Associated Tracker entry is only meant as an example.

This section re-checked by Hugh Hulme <hugh.hulme@virgin.net>

NAME	DEFAULT EXTENSION	# OF TRACKS	# OF SAMPLES	SAMPLE PROPERTIES	ASSOCIATED TRACKER
AMF	.AMF	8	31	8 bits fixed	None
M.K.	.MOD	4	31	8 bits fixed	ProTracker
xCHN	.MOD	6/8	31	8 bits fixed	FastTracker 1
FLTx	.MOD	4/8	31	8 bits fixed	StarTrekker
NST	.MOD	4	15	8 bits fixed	Noise Tracker
669	.669	8	64	8 bits fixed	Composer 669
UNIS	.669	8	64	8 bits fixed	UNIS669
MTM	.MTM	1-32	31	8 bits fixed	Multi Module Edit 1.01b
			(63)***	16 bits ***	
STM	.STM	4	31	8 bits var	ScreamTracker 2.xx
S3M	.S3M	16 + 9 **	99	8 bits var	ScreamTracker 3.2
		(32)*	(255)*	(16 bits)*	
ULT	.ULT	1-32	64	8 /16 bits var	UltraTracker 1.6
XM	.XM	2-32	128	8/16 bits var	Fast Tracker][
FAR	.FAR	16	64	8 /16 bits fixed	Farandole Composer 1.00
WOW	.WOW	8	31	8 bits fixed	Grave Composer
OKT	.OKT	4-8	255	7/8 bits fixed	Oktalyzer
DMF	.DMF	32	??	??	X-Tracker 0.3
MED	.MED	4-8 *****	32	8 bits fixed	MED / OctaMED *****
IT	.IT	4-16 *****	255	8 / 16 bits var	Impulse Tracker
MT2	.MT2	1-32	???	8/16 bits/var	Mad Tracker 2

*
The S3M format is capable of storing these, but there isn't a tracker there yet to implement them.

**
S3M can store 9 FM-based channels (Adlib).

MTM supports these, but the current version of MMEdit doesn't allow for them.

There are several versions of MED (MMD0, MMD1, MMD2 and MED). MED is the file format prior to OctaMED. All MEDs can be saved as so-called song files, i.e. w/o actual instrument sample data. There is also a WINDOWS version of OctaMED called OctaMED SoundStudio in production. See the [Trackers](#) section for more information.

Seems to have MIDI-style Note-on/Note-off commands; can play multiple instances of the same instrument in one channel.

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